

# DARK SKIRMISHER

## HEAVY GEAR

### BLITZ!



ATT		DETECT	5
DEF		SENSORS	1
EW		COMM	2
LD		AUTOCOMM	5

	SPD	STOP	CBT	TOP
W	5 / 10	0	1	2
G	8 / 15	-1	1	2
ATTACK		1	0	-1

ARMOR	14	OVERKILL	42
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ACTIONS	1	SIZE	6
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DAMAGE		L	H	C
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**PERKS** Rugged Movement, Airdroppable, Arms

**FLAWS** Exposed Auxiliary

**AUX** ECM (2), ECCM (3), Stealth (4)

NAME	ARC	ACC	RANGE	DAM	ROF	TRAITS	ROUNDS
MRF	F	0	24 / 96 / ∞	x10		SNP, R	
VR	F	1		S		M, AP	
PHYSICAL				S		M	