

HARDY ALLER

HEAVY GEAR

BLITZ!



| | | | |
|-----|--|----------|---|
| ATT | | DETECT | 2 |
| DEF | | SENSORS | 0 |
| EW | | COMM | 0 |
| LD | | AUTOCOMM | 4 |

| | | | | |
|---|--------|------|-----|-----|
| | SPD | STOP | CBT | TOP |
| G | 4 / 8 | -4 | -2 | -1 |
| | ATTACK | 1 | 0 | -1 |

ARMOR 40 OVERKILL 200

ACTIONS 3 SIZE 14

DAMAGE S S L H C

PERKS Reinforced Armor (Front 5), Backup Sensors, Rugged Movement

FLAWS LSP (2), Sensor Dependent

AUX Autopilot, Smoke (10)

| NAME | ARC | ACC | RANGE | DAM | ROF | TRAITS | ROUNDS |
|------|-----|-----|--------------|-----|-----|------------|--------|
| VHFG | T | 0 | 60 / 240 / ∞ | x33 | | IF, AE2, R | |
| HAAC | T | 0 | 18 / 72 / ∞ | x12 | 3 | AA | |
| MAC | T | 0 | 18 / 72 / ∞ | x10 | 1 | | |
| LMG | T | 0 | 6 / 24 / -- | x3 | 4 | AI, M | |
| LMG | T | 0 | 6 / 24 / -- | x3 | 4 | AI, M | |
| RAM | | | | S | | M | |

Miniature pictured may include optional weapons loadout.