



HOPLITE APC

HEAVY GEAR

BLITZ!



ATT		DETECT	2
DEF		SENSORS	0
EW		COMM	1
LD		AUTOCOMM	3

	SPD	STOP	CBT	TOP
G	9/18	-3	-1	0
	ATTACK	1	0	-1

ARMOR	12	OVERKILL	36
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ACTIONS	2	SIZE	8
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DAMAGE	L	H	C
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PERKS Rugged Movement, Transport (2 Squads), Ram Plate (F)

FLAWS

AUX SL (50", T)

NAME	ARC	ACC	RANGE	DAM	ROF	TRAITS	ROUNDS
LRF	T	0	18 / 72 / ∞	x8			
APGL	T	1	6 / 24 / --	x4		IF, AI, AE3, M	
RAM				S		M	

VARIANTS **Hoplite Command:** Add ECM (2), ECCM (2), Exposed Aux, Sat Uplink.
Hippeis: Remove all weapons and transport perk. Add LFM (F, Reloads).

Miniature pictured may include optional weapons loadout.