

# WARRIOR MK IV

## HEAVY GEAR

### BLITZ!



ATT		DETECT	3
DEF		SENSORS	0
EW		COMM	0
LD		AUTOCOMM	4

	SPD	STOP	CBT	TOP
W	5/9	-1	0	1
G	7/14	-2	0	1
	ATTACK	2	1	0

ARMOR	17	OVERKILL	51
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ACTIONS	1	SIZE	6
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DAMAGE	L	H	C
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**PERKS** Ram Plate (F), Airdroppable, Arms

**FLAWS**

**AUX** ECM (2)

NAME	ARC	ACC	RANGE	DAM	ROF	TRAITS	ROUNDS
LAC	F	0	12 / 48 / ∞	x8	2	R	
MRP/18	F	-1	12 / 48 / ∞	x18	3	IF	
APGL	F	-1	6 / 24 / --	x4		IF, AI, AE3, M	OOOOOO
HG	F	-1	THROWN	x15		T, AI, AE2	OOO
VB	F	0		S+2		M	
PHYSICAL				S		M	

**VARIANTS** Chieftain IV: Add ECCM (1), Upgrade Comm To +1

Miniature pictured may include optional weapons loadout.