



# COPPERHEAD

## HEAVY GEAR

*BLITZ!*

ATT		DETECT	2
DEF		SENSORS	0
EW		COMM	0
LD		AUTOCOMM	3

	SPD	STOP	CBT	TOP
W	5/9	-1	0	1
G	6/12	-2	0	1
ATTACK		1	0	-1

ARMOR	13	OVERKILL	52
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ACTIONS	1	SIZE	6
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DAMAGE	S	L	H	C
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**PERKS** Arms

**FLAWS** Defective Active Sensors (1)

**AUX**

NAME	ARC	ACC	RANGE	DAM	ROF	TRAITS	ROUNDS
LAC	F	0	12 / 48 / ∞	x8	2	R	
LRP/24	F	-1	6 / 24 / ∞	x12	3	IF	
APGL	FF	-1	6 / 24 / --	x4		IF, AI, AE3, M	OOOOOO
HG	F	-1	THROWN	x15		T, AI, AE2	OOO
VB	F	0		S+2		M	
PHYSICAL				S		M	