

# SILVERSCALE

## HEAVY GEAR

### BLITZ!



ATT		DETECT	5
DEF		SENSORS	1
EW		COMM	1
LD		AUTOCOMM	4

	SPD	STOP	CBT	TOP
W	4/7	-1	0	1
G	7/13	-2	0	1
ATTACK		1	0	-1

ARMOR	14	OVERKILL	42
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ACTIONS	1	SIZE	6
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DAMAGE	L	H	C
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**PERKS** Sensor Boom, Arms

**FLAWS**

**AUX** ECM (2), TD (2)

NAME	ARC	ACC	RANGE	DAM	ROF	TRAITS	ROUNDS
LAC	F	0	12 / 48 / ∞	x8	2	R	
LRP/8	F	-1	6 / 24 / ∞	x12	1	IF	
APGL	FF	-1	6 / 24 / --	x4		IF, AI, AE3, M	OOOOOO
HG	F	-1	THROWN	x15		T, AI, AE2	OOO
VB	F	0		S+2		M	
PHYSICAL				S		M	

Miniature pictured may include optional weapons loadout.