

# DINGO

## HEAVY GEAR

### BLITZ!



ATT		DETECT	2
DEF		SENSORS	0
EW		COMM	0
LD		AUTOCOMM	3

	SPD	STOP	CBT	TOP
W	3 / 5	-1	0	1
G	6 / 12	-2	0	1
ATTACK		1	0	-1

ARMOR	15	OVERKILL	45
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ACTIONS	1	SIZE	7
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DAMAGE	L	H	C
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**PERKS** Reinforced Armor (Front 1), Weapon Link (LMGs), Airdroppable, Arms

**FLAWS** LSP (1)

**AUX**

NAME	ARC	ACC	RANGE	DAM	ROF	TRAITS	ROUNDS
HAC	F	0	18 / 72 / ∞	x12	1	R	
LGL	F	-1	6 / 24 / ∞	x15	2	IF	
MRP/9	FF	-1	12 / 48 / ∞	x18	1	IF	
MRP/9	FF	-1	12 / 48 / ∞	x18	1	IF	
LMG	FF	0	6 / 24 / --	x3	4	AI, M, LINK	
LMG	FF	0	6 / 24 / --	x3	4	AI, M, LINK	
HSKG	F	-1		x14		M, AP	OOOOOO
PHYSICAL				S		M	

Miniature pictured may include optional weapons loadout.