DARK HOPLITE

	M	SPEED	STOP	CBT	TOP
DEFENSE	G	9/18	-6	-2	-1
ATTACK			+2	0	-3

#	

ATT	
DEF	
EW	
LD	

ACTIONS
2

DETECT	2
SENSORS	0
COMM	+1
AUTO COMM	3

ARMOR 12 SIZE 8

DAMAGE

		L	H	C

ARMOR PERKS:

PERKS/FLAWS:	AIRDROPPABLE, RAM PLATE (F), TRANSPORT (1 SQUAD)
AUX SYSTEMS:	SL 50" (T), STEALTH (3)

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
APGL	T	-1	2 / **3** / 6 / 12 / 24	X4	IF, AI, AE3	
MRF	T	0	6 / **12** / 24 / 48 / 96	X10		
PHYSICAL ATTACK (RAM)				S	M	

HEAVY GEAR BLITZ