



DARK MAMBA



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ATT	
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DEF	
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EW	
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LD	
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ACTIONS	
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1	
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	M	SPEED	STOP	CBT	TOP
DEFENSE	W	5/9	-2	+1	+2
DEFENSE	G	7/14	-2	+2	+3
ATTACK			+3	+1	-2

DETECT	2	ARMOR	17	SIZE	6	
SENSORS	+1					
COMM	+1	DAMAGE				
AUTO COMM	3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> L	<input type="checkbox"/> H	<input type="checkbox"/> C

ARMOR PERKS:	RUGGED MOVEMENT
PERKS/FLAWS:	AIRDROPPABLE, ARMS
AUX SYSTEMS:	STEALTH (5)

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
APGL	FF	-1	2 / 3 / 6 / 12 / 24	X4	IF, AI, AE3	
APGL	FRr	-1	2 / 3 / 6 / 12 / 24	X4	IF, AI, AE3	
SLC	F	+1	8 / 15 / 30 / 60 / 120	X12	SNP, MB1, R	
CS	F	0		S+3	M	
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	