



HC-3A COMMAND CAR

#	
ATT	
DEF	
EW	
LD	
ACTIONS	2



	M	SPEED	STOP	CBT	TOP
DEFENSE	H	13/25	-3	+2	+3
ATTACK			+2	0	-3

DETECT	6	ARMOR	12	SIZE	4	
SENSORS	+1	DAMAGE				
COMM	+2	<input type="checkbox"/>	<input type="checkbox"/>	L	H	C
AUTO COMM	5					

ARMOR PERKS:	EXPOSED MOVEMENT, EXPOSED AUX
PERKS/FLAWS:	AIRDROPPABLE, VULNERABLE TO HAYWIRE
AUX SYSTEMS:	ECM (3), ECCM (3), JUMP JETS (6)

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
SLC	F	+1	8 / 15 / 30 / 60 / 120	X12	MB1	
<input type="checkbox"/> MRP/9	F	-1	3 / 6 / 12 / 24 / 48	X18	ROF 1, IF	
<input type="checkbox"/> AGM	F	+1	5 / 9 / 18 / 36 / 75	X15	IF, G	OOOO
PHYSICAL ATTACK (RAM)				X4	M	
STANDARD LOADOUT WEAPONS ARE IN BOLD						