



BANDIT HUNTER KLEMM



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ATT	
DEF	
EW	
LD	

ACTIONS	
3	

	M	SPEED	STOP	CBT	TOP
DEFENSE	G	6/11	-4	-1	+1
ATTACK			+2	0	-3

DETECT	3	ARMOR 25 SIZE 10 DAMAGE <input type="checkbox"/> S <input type="checkbox"/> L <input type="checkbox"/> H <input type="checkbox"/> C
SENSORS	+1	
COMM	0	
AUTO COMM	4	

ARMOR PERKS: REINFORCED ARMOR (FRONT 5),
BACKUP SENSORS

PERKS/FLAWS:

AUX SYSTEMS: AUTOPILOT, SMOKE (10)

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
HRF	T	0	6 / 12 / 24 / 48 / 96	X12		
MRP/36	T	-1	3 / 6 / 12 / 24 / 48	X18	ROF 4, IF	
APGL	T	-1	2 / 3 / 6 / 12 / 24	X4	IF, AI, AE3	
HMG	F	0	2 / 3 / 6 / 12 / 24	X4	ROF 3, AI	
PHYSICAL ATTACK (RAM)				S	M	