



BEAR



#	
ATT	
DEF	
EW	
LD	
ACTIONS	
1	

	M	SPEED	STOP	CBT	TOP
DEFENSE	W	3/6	-4	-2	-1
DEFENSE	G	5/10	-4	-1	+1
ATTACK			+2	0	-3

DETECT	2	ARMOR	17	SIZE	7	
SENSORS	0	DAMAGE				
COMM	0	<input type="checkbox"/>	<input type="checkbox"/>	L	H	C
AUTO COMM	3					

ARMOR PERKS:

PERKS/FLAWS: LARGE SENSOR PROFILE (1), ARMS

AUX SYSTEMS:

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
HAC	F	0	5 / 9 / 18 / 36 / 72	X12	ROF 1, R	
MRP/36	FF	-1	3 / 6 / 12 / 24 / 48	X18	ROF 4, IF	
MRP/36	FF	-1	3 / 6 / 12 / 24 / 48	X18	ROF 4, IF	
LMG	F	0	2 / 3 / 6 / 12 / 24	X3	ROF 4, AI	
LGM	F	-1	5 / 9 / 18 / 36 / 72	X15	IF, G, AE1, MR	
VB	F	0		S+2	M	
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	

MAULER BEAR: REMOVE HAC, LGM. ADD LGL (F, RELOADS), 2xHMG (FF, LINKED, NO RELOADS), APGL (F, LIMITED AMMO 6), AP CHARGES