



BOBCAT



#

ATT

DEF

EW

LD

ACTIONS

1

	M	SPEED	STOP	CBT	TOP
DEFENSE	W	4/8	-2	0	+2
DEFENSE	G	7/13	-2	+2	+3
ATTACK			+2	0	-3

DETECT	4	ARMOR	13	SIZE	6	
SENSORS	+1	DAMAGE				
COMM	+1	<input type="checkbox"/>	<input type="checkbox"/>	L	H	C
AUTO COMM	6					

ARMOR PERKS: EXPOSED MOVEMENT

PERKS/FLAWS: IMPROVED OFF-ROAD
(GROUND ONLY), ARMS

AUX SYSTEMS: ECM (2), TD (2)

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
DPG	F	-1	3 / 6 / 12 / 24 / 48	X8	ROF 2	
LRP/24	F	-1	2 / 3 / 6 / 12 / 24	X12	ROF 3, IF	
HG	F	-1	THROWN	X15	T, AI, AE2	OOOO
VB	F	0		S+2	M	
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	