



# HUNTER PARATROOPER



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ATT	
DEF	
EW	
LD	

ACTIONS	
1	

	M	SPEED	STOP	CBT	TOP
DEFENSE	W	4/7	-3	-1	+1
DEFENSE	G	6/12	-3	0	+2
ATTACK			+2	0	-3

DETECT	2	ARMOR 15	SIZE 6			
SENSORS	0		DAMAGE			
COMM	0		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
AUTO COMM	3		S	L	H	C

ARMOR PERKS: RUGGED MOVEMENT

PERKS/FLAWS: AIRDROPPABLE, ARMS

AUX SYSTEMS:

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
LAC	F	0	3 / 6 / 12 / 24 / 48	X8	ROF 2, R	
LGL	F	-1	2 / 3 / 6 / 12 / 24	X15	ROF 2, IF, AE2	
APGL	FF	-1	2 / 3 / 6 / 12 / 24	X4	IF, AI, AE3	OOOOO
APGL	FRr	-1	2 / 3 / 6 / 12 / 24	X4	IF, AI, AE3	OOOOO
CR	F	0		S+1	M	
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	