KLEMM

	M	SPEED	STOP	CBT	TOP
DEFENSE	G	6/11	-4	-1	+1
ATTACK			+2	0	-3

DETECT	1
SENSORS	0
COMM	0
AUTO COMM	4

ARMOR 25 SIZE 10

DAMAGE

	S	L	H	C

#	

ATT	
DEF	
EW	
LD	

ACTIONS
3

ARMOR PERKS: REINFORCED ARMOR (FRONT 5), BACKUP SENSORS

PERKS/FLAWS:

AUX SYSTEMS: AUTOPILOT

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
ATM	T	+1	5 / **9** / 18 / 36 / 72	X25	IF, G	OOOOOO
LAC	T	0	3 / **6** / 12 / 24 / 48	X8	ROF 2	
APGL	T	-1	2 / **3** / 6 / 12 / 24	X4	IF, AI, AE3	
PHYSICAL ATTACK (RAM)				S	M	

MASTER KLEMM: ADD ECCM (2), EXPOSED AUX, UPGRADE COMM TO +1, AUTO COMM TO 5

HEAVY GEAR BLITZ