



BASILISK



#

ATT	<input type="text"/>
DEF	<input type="text"/>
EW	<input type="text"/>
LD	<input type="text"/>

ACTIONS
1

	M	SPEED	STOP	CBT	TOP
DEFENSE	W	4/7	-3	-1	+1
DEFENSE	G	7/13	-3	+1	+2
ATTACK			+2	0	-3

DETECT	3	ARMOR	15	SIZE	6	
SENSORS	-1	DAMAGE				
COMM	0	<input type="checkbox"/>	<input type="checkbox"/>	L	H	C
AUTO COMM	4					

ARMOR PERKS:

PERKS/FLAWS: ARMS

AUX SYSTEMS:

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
LAC	F	0	3 / 6 / 12 / 24 / 48	X8	ROF 2, R	
LRP/24	F	-1	2 / 3 / 6 / 12 / 24	X12	ROF 3, IF	
APGL	FF	-1	2 / 3 / 6 / 12 / 24	X4	IF, AI, AE3	○ ○○○○○
HG	F	-1	THROWN	X15	T, AI, AE2	○○○
VB	F	0		S+2	M	
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	