



SILVERSCALE



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ATT	
DEF	
EW	
LD	

ACTIONS	
1	

	M	SPEED	STOP	CBT	TOP
DEFENSE	W	4/7	-3	-1	+1
DEFENSE	G	7/13	-3	+1	+2
ATTACK			+2	0	-3

DETECT	5	ARMOR 14	SIZE 6			
SENSORS	+1					
COMM	+1	DAMAGE				
AUTO COMM	4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> L	<input type="checkbox"/> H	<input type="checkbox"/> C

ARMOR PERKS:

PERKS/FLAWS: SENSOR BOOM, ARMS

AUX SYSTEMS: ECM (2), TD (2)

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
LAC	F	0	3 / 6 / 12 / 24 / 48	X8	ROF 2	
LRP/8	F	-1	2 / 3 / 6 / 12 / 24	X12	ROF 1, IF	
APGL	FF	-1	2 / 3 / 6 / 12 / 24	X4	IF, AI, AE3	OOOOOO
HG	F	-1		X15	T, AI, AE2	OOO
VB		0		S+2	M	
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	