



# N-KIDU [R]

#

ATT	
DEF	
EW	
LD	

ACTIONS  
1



	M	SPEED	STOP	CBT	TOP
DEFENSE	W	6/11	-2	+1	+2
ATTACK			+2	0	-3

DETECT	5	ARMOR	8	SIZE	4	
SENSORS	+1	DAMAGE				
COMM	+1	<input type="checkbox"/>	<input type="checkbox"/>	L	H	C
AUTO COMM	4					

ARMOR PERKS: REINFORCED ARMOR (FRONT 1)

PERKS/FLAWS: UTOPIAN NAI,  
IMPROVED OFF-ROAD, VULNERABLE TO HAYWIRE  
AUX SYSTEMS: ECM (2), ECCM (2)

HEAVY GEAR BLITZ

	NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
<input type="checkbox"/>	<b>LRF</b>	F	0	5 / <b>9</b> / 18 / 36 / 72	X8		
<input type="checkbox"/>	<b>LAC</b>	F	0	3 / <b>6</b> / 12 / 24 / 48	X8	ROF 2, R	
<input type="checkbox"/>	<b>VLRP/32</b>	F	-1	2 / <b>3</b> / 6 / 12 / 24	X8	IF, ROF3	
	<b>APGL</b>	F	-1	2 / <b>3</b> / 6 / 12 / 24	X4	IF, AI, AE3	OOOOOO
	<b>PHYSICAL ATTACK (KICK/RAM)</b>				X4	M	
STANDARD LOADOUT WEAPONS ARE IN <b>BOLD</b>							