

HEAVY GEAR

TYPE 6-16 BATTLE FRAME



by Dream Pod 9 



TV: 760 Crew: 1 FireCon: 0 Sens:1/2
Size: 6 Actions: 2 Man: 0 Com:1/10

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
LLC	F	1	5	x16	0	20/
AGM	F	1	3	x15	0	6/
HG	F	-1	0	x15	0	3/

PERKS/FLAWS:

2 x MAN.ARM 6
REIN.ARMOR:4 F
TARGET DES.: 3
HOVER MAN. (-2)

HEAVY GEAR

**TYPE 2-07
BATTLE FRAME**



13

4/8

10/20

TV: 832 Crew: 1 FireCon: 0 Sens:0/4
Size: 7 Actions: 2 Man: 0 Com:2/30

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
LLC	F	1	5	x16	0	20/
HFM	FF	1	6	x25	0	8/
APM	F	0	2	x4	0	8/
HG	F	-1	0	x15		3/

PERKS/FLAWS:

CONTER BATT. SENS
2 x MAN.ARM 6
REIN.ARMOR:4 F
STABILIZER MOUNT
HOVER MAN. (-2)

HEAVY GEAR

TYPE 55 BATTLE FRAME



11



5/9

12/23

TV: 669 Crew: 1 FireCon: 0 Sens:1/2
 Size: 6 Actions: 2 Man: 0 Com:1/10

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
HGLC	F	1	2	x16	1	150/
ABM	F	0	3	x10	0	3/
APM	F	0	2	x4	0	3/
HHG	F	-1	0	x25	0	3/
HG	F	-1	0	x15	0	3/
VB	F	0	0	x8	0	-

PERKS/FLAWS:

AIRDROPABLE
 AMMO STORAGE
 2 x MAN.ARM 6
 REIN.ARMOR:4 F
 HOVER MAN. (-2)

HEAVY GEAR

TYPE 99 BATTLE FRAME



by Dream Pod 9 

SPACE



TV: 741 Crew: 1 FireCon: 0 Sens:1/6
Size: 5 Actions: 1 Man: 1 Com:1/30

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
SLC	F	1	5	X12	0	10/
HSKG	F	-1	0	X14	0	10/
CS	F	0	0	X9	0	-

PERKS/FLAWS:

AUTOPILOT
2 x MAN.ARM 5
REIN.ARMOR: 3 F
GRAPPLE R6(250M)
BACK-UP LIFE
SUPPORT

HEAVY GEAR

HT-68 HOVERTANK



36

12/23 

TV: 3417 Crew: 3 FireCon: +1 Sens:0/4
Size: 12 Actions: 3 Man: -2 Com:2/30

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
HPA	T	1	3	x15	0	60/
ATM	F	1	3	x25	0	4/
CR	FF	0	0	+1	0	-/

PERKS/FLAWS:

AIRDROPPABLE
BACKUP SENSORS
JUMP JETS R2
SNIPER (HPA)
TARGET DESIGN. 3
L.SENS.PROFILE 3
SENSOR DEPENDENT
WEAK PT. 8 (MOVE)
WEAK PT. 8 (AUX)
ADV. NEURAL NET

HEAVY GEAR

HT-72 HOVERTANK



by Dream Pod 9 

36

13/25 

TV: 3715 Crew: 2 FireCon: +1 Sens:0/4
 Size: 12 Actions: 3 Man: -2 Com:2/30

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
HPA	T	1	3	x15	0	60/
ABM	T	1	3	x10	0	6/
ATM	FF	1	3	x25	0	4/
CR	FF	0	0	+1	0	-/

PERKS/FLAWS:

ADV. NEURAL NET
 AIRDROPPABLE
 ANTI-PERS. CHARGE 1
 BACKUP SENSORS
 JUMP JETS R2
 SNIPER (HPA)
 TARGET DESIGN. 3
 L.SENS.PROFILE 2
 SENSOR DEPENDENT
 WEAK PT. 6 (MOVE)
 WEAK PT. 6 (AUX)

HEAVY GEAR

HC-3 HOVER COMMAND CAR



13/25

TV: 1188 Crew: 2 FireCon: 0 Sens:1/6
Size: 4 Actions: 2 Man: 1 Com:2/30

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
SLC	FF	+1	5	x12	0	10/

PERKS/FLAWS:

AIRDROPPABLE
ECM 3
ECCM 3
JUMP JET R1
VULNERABLE TO
HAYWIRE
WEAK PT R2: MOVE
WEAK PT R3: AUX

HEAVY GEAR



MOAB COMBAT MOUNT



TV: 772 Crew: 2 FireCon: +1 Sens: 0/2
 Size: 9 Actions: 2 Man: -2 Com: 0/10

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
HGLC	F	1	2	x16	+1	100
HGLC	F	1	2	x16	+1	100

PERKS/FLAWS:

BACKUP SENSORS
 HEAT-RESISTANT
 ARMOR (6)
 IMPROVED OFF-ROAD
 LIFE SUPPORT
 WEAPON LINK

HEAVY GEAR

HPC-68 HOVER APC



by Dream Pod 9 



12/23 

TV: 493 Crew: 2 FireCon: 0 Sens:+1/2
Size: 7 Actions: 2 Man: -2 Com:+1/10

WEAPONS:

Name	Arc	Acc	BR	Dam.	ROF	Ammo.
HGLC	T	1	2	x16	+1	60/

PERKS/FLAWS:

AIRDROPPABLE
EMER. MEDICAL
JUMP JETS R1
LARGE DOORS
PASS. SEATING (12)
REIN. CREW COMP
L.SENS.PROFILE 3
SENSOR DEPENDENT
WEAK PT. 5 (MOVE)
WEAK PT. 5 (AUX)

HEAVY GEAR

RECON GREL INFANTRY



Type: Recon Quality (Skill Level): 2/+1 TV: 514
Encumbrance: 0 Move (walk): 2

WEAPONS:

Name/Type:	Acc	BR	Dam.	ROF
55mm Mortar/HVY	-1	3	x12	0
Infantry laser/STD	+1	4	x4	0

DAMAGE TRACK

1 LDR 6 STD

2 STD 7 STD

3 STD 8 STD

4 STD 9 STD

5 HVY 0 HVY

Special: Stealth training: +1 obscurent in cover.

HEAVY GEAR

HEAVY GREL INFANTRY



Type: Heavy Quality (Skill Level): 2/+1 TV: 549
Encumbrance: 0 Move (walk): 2

WEAPONS:

Name/Type:	Acc	BR	Dam.	ROF
Anti-matter rifle/HVY	+1	3	x7	0
Infantry laser/STD	+1	4	x4	0

DAMAGE TRACK

1 LDR 6 STD

2 STD 7 STD

3 STD 8 STD

4 HVY 9 HVY

5 HVY 0 HVY

Special: GRELS Heavy Infantry have 4 heavy weapons