

GRIZZLY

# HEAVY GEAR

## BLITZ!



ATT		DETECT	2
DEF		SENSORS	0
EW		COMM	0
LD		AUTOCOMM	3

	SPD	STOP	CBT	TOP
W	3/6	-2	-1	0
G	6/11	-3	-1	0
ATTACK		1	0	-1

ARMOR	18	OVERKILL	72
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ACTIONS	1	SIZE	7
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DAMAGE	S	L	H	C
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**PERKS** Reinforced Armor (Front 2), Arms

**FLAWS** LSP (1)

**AUX**

NAME	ARC	ACC	RANGE	DAM	ROF	TRAITS	ROUNDS
HAC	F	0	18 / 72 / ∞	x12	1	R	
MRP/18	F	-1	12 / 48 / ∞	x18	3	IF	
MRP/18	F	-1	12 / 48 / ∞	x18	3	IF	
DPG	F	-1	12 / 48 / ∞	x8	2	M	
HGM	F	-1	30 / 120 / ∞	x20		IF, G, AE2, MR	
HMG	FF	0	6 / 24 / --	x4	3	AI, M	
VB	F	0		S+2		M	
PHYSICAL	F			S		M	

**VARIANTS** **Thunder Grizzly:** Remove HGM, Add LGM (F, No Reloads), Sat. Uplink, Sturdy Box. Upgrade Comm to +2 and Auto Comm to 5

Miniature pictured may include optional weapons loadout.