VEHICLE SHEET

▼ NAME

▼ CREW DATA

CREW:
ACTIONS:

▼ HULL DATA

SIZE:
DEFAULT SIZE:
STACKING SIZE:
ARMOR:
LIGHT DAMAGE:
HEAVY DAMAGE:
OVERKILL:

▼ MOVEMENT DATA

MOVEMENT MODE	COMBAT SPEED	TOP SPEED	MANUVER
WALKER:			
SPACE:			

DEPLOYMENT RANGE:	
REACTION MASS:	

▼ PRODUCTION DATA

THREAT VALUE:
OFFENSIVE:
DEFENSIVE:
MISCELLANEOUS:
COST:
PRODUCTION TYPE:
INDV. LEMON DICE:

▼ ELECTRONICS DATA

SENSORS:
COMMUNICATIONS:
FIRE CONTROL:

▼ PERKS AND FLAWS

NAME	RATING	GAME EFFECT	AUX

▼ WEAPONS

Qty	NAME	FIRE ARC	DM	BR	ACC	ROF	AMMO	SPECIAL	MS	WC	AC

▼ NOTES

JOVIAN CHRONICLES

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