



DARK KODIAK



#

ATT	
DEF	
EW	
LD	

ACTIONS
1

	M	SPEED	STOP	CBT	TOP
DEFENSE	W	3/6	-3	-1	0
DEFENSE	G	6/11	-3	0	+2
ATTACK			+2	0	-3

DETECT	2	ARMOR	23	SIZE	7
SENSORS	+1	DAMAGE			
COMM	+1	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
AUTO COMM	4	S	L	H	C

ARMOR PERKS: IMPROVED REAR DEFENSE

PERKS/FLAWS: RUGGED MOVEMENT, LSP (1),
AIRDROPPABLE, ARMS

AUX SYSTEMS: STEALTH (2)

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
HMGX2	FF	0	2 / 3 / 6 / 12 / 24	X4	ROF 3, AI	
<input type="checkbox"/> HGM	F	-1	8 / 15 / 30 / 60 / 120	X20	IF, G, AE2, MR	
<input type="checkbox"/> LPA	F	+1	3 / 6 / 12 / 24 / 48	X10	MB1, H, R	
<input type="checkbox"/> AGM	FF	+1	5 / 9 / 18 / 36 / 72	X15	IF, G	
<input type="checkbox"/> HBZK	F	0	3 / 6 / 12 / 24 / 48	X25	R, SNP	
<input type="checkbox"/> HRP/48	FF	-1	5 / 9 / 18 / 36 / 72	X20	ROF 4, AI	
<input type="checkbox"/> MRP/18	FF	-1	3 / 6 / 12 / 24 / 48	X18	ROF 3, AI	
<input type="checkbox"/> ATM	FF	+1	5 / 9 / 18 / 36 / 72	X25	IF, G	OOOO
VA	F			X11	M, AC	
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	