



BADLANDS PYTHON



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ATT	
DEF	
EW	
LD	

ACTIONS	
1	

	M	SPEED	STOP	CBT	TOP
DEFENSE	W	3/6	-4	-2	-1
DEFENSE	G	5/10	-4	-1	+1
ATTACK			+2	0	-3

DETECT	2	ARMOR	18	SIZE	7	
SENSORS	0	DAMAGE				
COMM	0	<input type="checkbox"/>	<input type="checkbox"/>	L	H	C
AUTO COMM	3					

ARMOR PERKS:

PERKS/FLAWS: DEFECTIVE ACTIVE SENSORS (1), LSP (1), ARMS

AUX SYSTEMS:

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
HAC	F	0	5 / 9 / 18 / 36 / 72	X12	ROF 1, R	
MFM	F	-1	8 / 15 / 30 / 60 / 120	X20	IF, AE3, MR	
MRP/18	F	-1	3 / 6 / 12 / 24 / 48	X18	ROF 3, IF	
APGL	FF	-1	2 / 3 / 6 / 12 / 24	X4	IF, AI, AE3	O OOOOO
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	