



MAD DOG R



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| # | |
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| | |
|-----|--|
| ATT | |
| DEF | |
| EW | |
| LD | |

| | |
|---------|--|
| ACTIONS | |
| 1 | |

| | | | | | |
|---------|---|-------|------|-----|-----|
| | M | SPEED | STOP | CBT | TOP |
| DEFENSE | W | 3/5 | -4 | -2 | -1 |
| DEFENSE | G | 5/10 | -4 | -1 | +1 |
| ATTACK | | | +2 | 0 | -3 |

| | | | | | | |
|-----------|----|--------------------------|--------------------------|------|---|---|
| DETECT | 2 | ARMOR | 16 | SIZE | 7 | |
| SENSORS | -2 | DAMAGE | | | | |
| COMM | 0 | <input type="checkbox"/> | <input type="checkbox"/> | L | H | C |
| AUTO COMM | 3 | | | | | |

ARMOR PERKS:

PERKS/FLAWS: LARGE SENSOR PROFILE (1), ARMS

AUX SYSTEMS:

HEAVY GEAR BLITZ

| NAME | ARC | ACC | RANGE | DAM | SPECIAL | ROUNDS |
|----------------------------------|-----|-----|----------------------|-----|-----------|--------|
| HAC | F | 0 | 5 / 9 / 18 / 36 / 72 | X12 | ROF 1, R | |
| MRP/9 | FF | -1 | 3 / 6 / 12 / 24 / 48 | X18 | ROF 1, IF | |
| MRP/9 | FF | -1 | 3 / 6 / 12 / 24 / 48 | X18 | ROF 1, IF | |
| LMG | FF | 0 | 2 / 3 / 6 / 12 / 24 | X3 | ROF 4, AI | |
| LMG | FF | 0 | 2 / 3 / 6 / 12 / 24 | X3 | ROF 4, AI | |
| VB | F | 0 | | S+2 | M | |
| PHYSICAL ATTACK (PUNCH/KICK/RAM) | | | | S | M | |
| | | | | | | |
| | | | | | | |