



ANOLIS REFIT



#

ATT	
DEF	
EW	
LD	

ACTIONS
1

	M	SPEED	STOP	CBT	TOP
DEFENSE	W	5/9	-2	+1	+2
DEFENSE	G	7/13	-2	+2	+3
ATTACK			+2	0	-3

DETECT	4	ARMOR	11	SIZE	6	
SENSORS	+1	DAMAGE				
COMM	+1	<input type="checkbox"/>	<input type="checkbox"/>	L	H	C
AUTO COMM	4					

ARMOR PERKS:

PERKS/FLAWS: DEFECTIVE ACTIVE SENSORS (1), ARMS

AUX SYSTEMS: TD (2)

HEAVY GEAR BLITZ

NAME	ARC	ACC	RANGE	DAM	SPECIAL	ROUNDS
VLAC	F	0	3 / 6 / 12 / 24 / 48	X6	ROF 2, R	
LRP/16	F	-1	2 / 3 / 6 / 12 / 24	X12	ROF 2, IF	
HG	F	-1	THROWN	X15	T, AI, AE2	O
VB	F	0		S+2	M	
PHYSICAL ATTACK (PUNCH/KICK/RAM)				S	M	